

## **GAMES FOR ROTONDA 9 HOLE LEAGUE- 2019**

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#### **3-2-1:**

3 best net scores on #1,4 and 7;—2 best net scores on #2,5 & 8;—1 best score on #3,6 & 9.

#### **5 MYSTERY HOLES:**

Golfer will play 9 holes and at the completion of play will be told which 5 holes, minus ½ her handicap will be used for a score.

#### **EVEN HOLES:**

Count only even holes - Use 1/2 handicap.

#### **MUTT & JEFF:**

The round of golf is completed, then the total [net score](#) for each player or each group on the par-3 and par-5 holes is recorded. The low net on those long and short holes is the winner.

#### **ODD HOLES:**

Count only odd holes – Use 1/2 handicap

#### **SHAMBLES:**

All four golfers tee off, choose the best drive, all four golfers hit their second shot from that spot. From that point each golfer continues playing her own game.

#### **T.E.N.S.:**

Count only holes that begin with the letters t-e-n and s. These holes are 2, 3, 6, 7, 8, 9, 10, 11, 12, 13, 16, 17, 18. Use 1/2 handicap

#### **TENNESSEE WALTZ:**

1 best ball on hole #1, 2 best balls on hole # 2 and 3 best balls on hole #3. Keep repeating 1-2-3 through 9 holes.

**SHORT & SWEET:** Count score on Par 3s and 4s.

**EASY PEASY:** Five highest handicap holes on the course.